



INTRODUCTION TO CONTROL (034040)

TUTORIAL 7

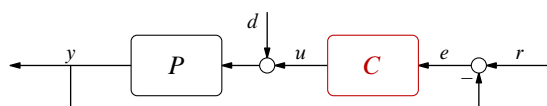


Fig. 1: Unity feedback closed-loop system

**Question 1** (self-study). A process with the transfer function  $P(s) = 1/((s + 1)(s + 2))$  is controlled in closed loop with unity feedback as in Fig. 1.

1. Sketch the root locus of the system under a proportional (P) controller, i.e.  $C(s) = k_p > 0$ .
2. Find regions of the P controller gain  $k_p$  for which the closed-loop response  $r \mapsto y$  satisfies the following specifications:
  - (a) the overshoot  $OS \leq 10\%$ ,
  - (b) the natural frequency  $\omega_n \in [5/3, 8/3]$  [rad/sec].
3. Calculate the steady-state errors to step  $r$  and  $d$  as functions of the P controller gain  $k_p$ . What are the smallest errors under admissible controllers from the previous item?
4. Consider now a proportional-integral (PI) controller of the form  $C(s) = k_p(1 + k_i/s)$  for some  $k_p > 0$  and  $k_i > 0$ . Calculate the steady-state errors to step  $r$  and  $d$  as functions of the PI controller parameters  $k_p$  and  $k_i$ .

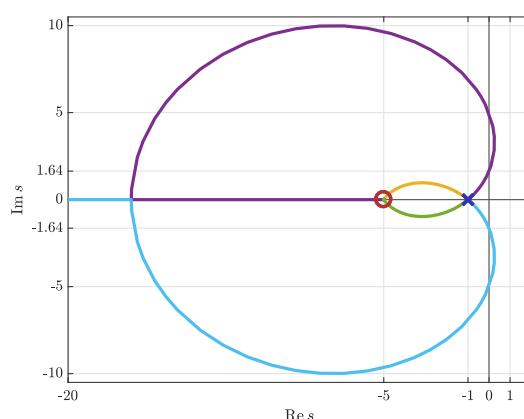


Fig. 2: Root locus system 1

**Question 2.** Fig.2 depicts the root-locus of a plant  $P$  controlled in the unity-feedback configuration in Fig. 1 with a proportional controller,  $C(s) = k_p$ .

1. Can  $P(s)$  be determined unambiguously?

2. Assuming that the leading coefficient of the numerator of  $P(s)$  is positive (the denominator is monic), determine the sign of  $k_p$  in Fig. 2 and sketch the root-locus plot for the complementary region.
3. Fig. 3 presents the closed-loop step responses for  $k_p = 0.093$ ,  $k_p = -0.008$ , and  $k_p = 1.885$ . Match the time-domain response to each of these controller gains. What are the steady-state frequencies of the oscillating responses?

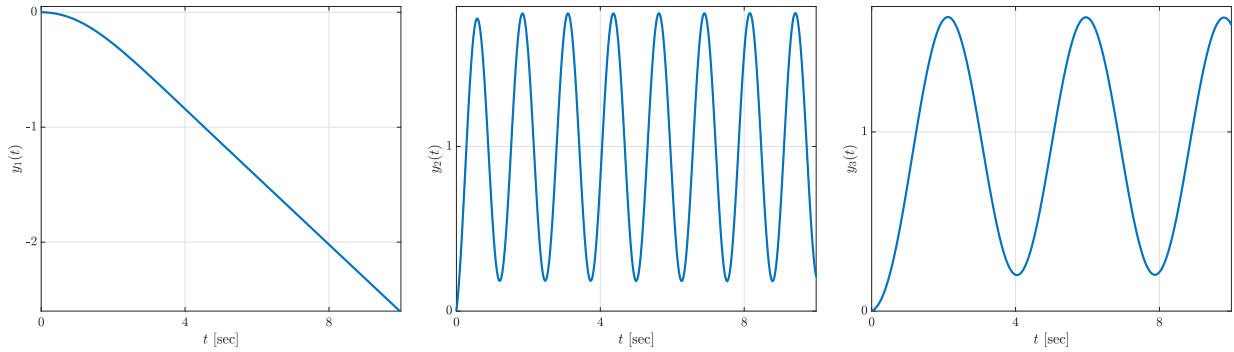


Fig. 3: Step responses of the closed-loop system for different  $k_p$

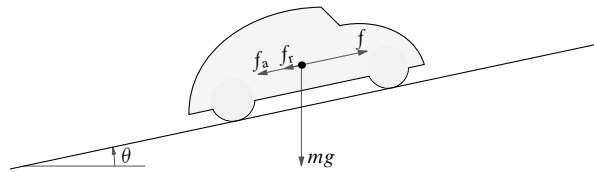


Fig. 4: System for Question 3

**Question 3.** Consider again the problem of cruise control for a vehicle, like that depicted in Fig. 4. The problem here is to maintain the vehicle velocity  $v$  at prespecified levels by changing the driving force  $f$  generated by the engine. As we already know (Tutorials 3 and 5), the linearized (around some given velocity  $v_{eq}$ ) model of this system is

$$y = \frac{1}{ms + \alpha v_{eq}} (u + d),$$

where  $m$  is the actual mass of the vehicle,  $\alpha$  is a constant depending on the density of air, the frontal area of the car, and a shape-dependent aerodynamic drag coefficient, and the deviation variables  $y := v - v_{eq}$  and  $u := f - 0.5\alpha v_{eq}^2 - m_0 g(\sin \theta_0 + C_r \cos \theta_0)$ , where  $C_r$  is the (dimensionless) rolling resistance coefficient,  $m_0$  is the *assumed* mass of the vehicle and  $\theta_0$  is the *assumed* slope angle of the road. The disturbance signal, which accounts for inaccuracies in the assumed mass and angle, satisfies

$$d(t) = d_0 := m_0 g(\sin \theta_0 + C_r \cos \theta_0) - mg(\sin \theta + C_r \cos \theta),$$

where  $\theta$  is the actual road slope. In all numerical calculations of what follows we assume the following numerical values:

$\alpha$	$C_r$	$g$	$m_0$	$\theta_0$	$v_{eq}$
1 [kg/m]	0.01	9.8 [m/sec <sup>2</sup> ]	1000 [kg]	12° $\approx$ 0.20944 [rad]	80 [km/h] $\approx$ 22.2222 [m/sec]

