Introduction to Control (00340040) lecture no. 8

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Outline

Steady-state performance of closed-loop systems and loop shaping

Previously on steady-state performance...

Zero steady-state errors to

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 $- r(t) = 1(t)$ requires an integrator in PC

- $-d(t) = 1(t)$ requires an integrator in C
- $r(t) = \text{ramp}(t)$ requires a double integrator in PC
- $r(t) = \sin(\omega t + \phi) \mathbb{1}(t)$ requires poles at $\pm j\omega$ in $P(s)C(s)$
- $-d(t) = \sin(\omega t + \phi) \mathbb{1}(t)$ requires poles at $\pm i\omega$ in $C(s)$
- $n(t) = \sin(\omega t + \phi)1(t)$ requires zeros at $\pm i\omega$ in $P(s)C(s)$

What if $e_{ss} = 0$ need not be attained? Or if r and / or d have their spectra spread over some frequency range and (uniformly) high-gain feedback is not feasible?

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By good steady-state command response we understand that

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|E(j\omega)| \ll |R(j\omega)|, \forall \omega \in \Omega_r⇓
|S(j\omega)| \ll 1, \quad \forall \omega \in \Omega_r.
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(remember, $e = Sr$ if $d = n = 0$).

Good command following and loop gain

Denote the loop transfer function as $L(s) := P(s)C(s)$, so that

$$
S(s) = \frac{1}{1+L(s)} \quad \text{and} \; |S(j\omega)| \leq \frac{1}{|L(j\omega)|-1} \; \text{whenever} \; |L(j\omega)| > 1
$$

(by the triangle inequality, $|L| = |1 + L - 1| \leq |1 + L| + 1$). Hence,

$$
|S(j\omega)| \leq \sigma_r < 1 \quad \Longleftarrow \quad |L(j\omega)| \geq \frac{1+\sigma_r}{\sigma_r} = 1 + \frac{1}{\sigma_r} > 2
$$

for every $\omega \in \Omega_r$. Qualitatively,

− high loop gain in the whole frequency range $\omega \in \Omega_r$ guarantees good steady-state command response.

for every $\omega \in \Omega_d$ (think of bounding S for $\sigma_r = \sigma_d/|P(i\omega)|$). Qualitatively,

− high loop gain in the whole frequency range $\omega \in \Omega_d$ guarantees good steady-state disturbance attenuation.

Remark: Note that a low plant gain could also help, but this is independent of the choice of the controller C.

Disturbance attenuation

Denote by Ω_d the frequency range where the spectrum of d is concentrated. By good steady-state disturbance attenuation we understand that

$$
|E(j\omega)| = |Y(j\omega)| \ll |D(j\omega)|, \quad \forall \omega \in \Omega_d
$$

$$
\Downarrow
$$

$$
|T_d(j\omega)| = |P(j\omega)| |S(j\omega)| \ll 1, \quad \forall \omega \in \Omega_d
$$

(remember, $y = -e = T_d d$ if $r = n = 0$).

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Measurement noise sensitivity $u \qquad c \qquad e_m \qquad r$ d y $n \sim y_m$ P \rightarrow \bullet \rightarrow C \rightarrow \rightarrow \rightarrow

Denote by Ω_n the frequency range where the spectrum of *n* is concentrated. By low steady-state sensitivity to measurement noise we understand that

$$
|E(j\omega)| = |Y(j\omega)| \ll |N(j\omega)|, \quad \forall \omega \in \Omega_n
$$

$$
\Downarrow
$$

$$
|T(j\omega)| \ll 1, \quad \forall \omega \in \Omega_n
$$

(remember, $y = -e = Tn$ if $r = d = 0$).

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Measurement noise sensitivity and high loop gain

Because

$$
|\mathcal{T}(j\omega)| = \frac{|L(j\omega)|}{|1 + L(j\omega)|} \ge \frac{|L(j\omega)|}{1 + |L(j\omega)|},
$$

we have that

$$
|L(j\omega)|>1 \quad \Longrightarrow \quad |T(j\omega)|>\frac{1}{2}
$$

and as $|L(j\omega)|$ increases, $|T(j\omega)| \rightarrow 1$. This means that

− high loop gain does *not* lead to low measurement noise sensitivity.

Catch-22 situation ?

On the one hand,

- − we need high loop gain (in $\omega \in \Omega_r$ and $\omega \in \Omega_d \setminus {\omega | |P(j\omega)| \ll 1}.$ On the other hand,
- − we need low loop gain (in $\omega \in \Omega_n$).

Low measurement noise sensitivity and loop gain

Because $T(s) = L(s)/(1 + L(s)) = 1/(1 + 1/L(s))$, we have that

$$
|\mathcal{T}(j\omega)| \leq \frac{1}{1/|L(j\omega)|-1} \quad \text{whenever} \ |L(j\omega)| < 1.
$$

Hence,

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$$
|T(j\omega)| \leq \sigma_n < 1 \quad \Longleftarrow \quad |L(j\omega)| \leq \frac{\sigma_n}{1+\sigma_n} \in \left(0, \frac{1}{2}\right)
$$

for every $\omega \in \Omega_n$. Qualitatively,

 $−$ low loop gain in the whole frequency range $ω ∈ Ω_n$ guarantees low steady-state noise sensitivity.

 1 Oi va voi if this is not true I

Thus, we may endeavor to design loops with

- $−$ high loop gain, $|L(jω)| \gg 1$, at "low" frequencies
- − low loop gain, $|L(i\omega)| \ll 1$, at "high" frequencies

where "high" and "low" frequency ranges depend on spectral properties of exogenous signals in the application.

This control design philosophy is called loop shaping.

Loop shaping: big picture (magnitude)

What we shall try to do is to shape $|L(i\omega)|$ like this:

Note that

− there is always a region where the loop gain is neither high nor low

Outline

Transient performance of closed-loop systems

Closed-loop transient response

We're mostly concerned with transient performance of command response:

and measure it on the basis of the step response (its speed and smoothness).

We know (from Lecture 4) that transient properties in time and frequency domains are related as follows:

- − the wider the bandwidth of $T(iω)$ is, the faster its step response is
- $-$ the higher resonant peaks of $T(i\omega)$ are, the larger over / undershoot is

The question:

− could these requirements be expressed in terms of $L(j\omega)$?

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Closed vs. open loop: resonant peak of T

Given ω , $|1 + L(i\omega)|$ is the distance between the points $L(i\omega)$ and $-1 + i0$ in the complex plane of $L(j\omega)$:

When ω increases, $L(j\omega)$ passes from the low- to high-frequency range. On its way it necessarily passes the area with $|L(i\omega)| \approx 1$. This frequency range is called the crossover region and the frequency ω at which $|L(j\omega)| = 1$ is called the crossover frequency and denoted ω_c , i.e.

 $|L(i\omega_c)| = 1.$

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There may be more than one crossover frequencies.

Closed vs. open loop: bandwidth of T

The closed-loop bandwidth $\omega_{\rm b}$ is typically close to the crossover frequency ω_c . A rule of thumb is that $\omega_b \approx 1.2 \div 1.5 \omega_c$.

Loop shaping: big picture (more details will follow)

What we shall try to do is to shape $|L(i\omega)|$ like this:

[Remember, from Lecture 5, that](#page-4-0)

$$
u=T_{\rm c}r-Td-T_{\rm c}n.
$$

[Thus, pr](#page-7-0)operties of the control signal in closed-loop control are

 $-$ shaped by properties of T_c and T

[\(rather than by properties of](#page-9-0) C_{ol} as in the open-loop case).

Outline Control effort

Steady-state control effort: command response

Since

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$$
|T_c(j\omega)| = \frac{|T(j\omega)|}{|P(j\omega)|},
$$

properties of u are again

− determined by relations between controlled & uncontrolled bandwidths. For example, if both P and T are low-pass filters and $\omega_{\rm b,T} > \omega_{\rm b,P}$, we may expect that $|T_c(j\omega)|$ grows in $\omega \in (\omega_{\mathbf{b},P}, \omega_{\mathbf{b},T})$. Hence,

 $- \omega_{\rm b,T} \gg \omega_{\rm b,P}$ would lead to $|T_{\rm c}(\mathrm{j}\omega)| \gg 1$ around $\omega_{\rm b,T}$, which might not be affordable.

Steady-state control effort: measurement noise response

The growth of $|T_c(i\omega)|$ at high frequencies is

− even more dangerous from the noise response perspective

as this might be where the spectrum of the noise n is concentrated. Having high-magnitude high-frequency oscillations of u is highly undesirable as it

- − might harm controlled process / actuators
- − might excite poorly modeled high-frequency modes of the plant

Control effort during transients

An additional side effect of reaching $\omega_{\rm b,T} \gg \omega_{\rm b,P}$

 $-T_c(j\omega)$ has high-frequency resonant peak(s),

which, in turn, leads to high-amplitude peaks in the step response of u (like [in open-l](#page-7-0)oop control, cf. discussion in Lecture 5).

Steady-state control effort: disturbance response

As we anyway should

− aim at avoiding high magnitude of $T(j\omega)$,

the effect of the input disturbances on the control signal

− needs no special attention.

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Loop shaping: what we have and what we miss

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which is what loop shaping needs.

closed-loop system is stable closed-loop system is unstable

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Outline

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Mathematical preliminaries: the (Cauchy's) argument principle
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Mapping contours in s-plane

Similarly, an s-plane contour $\lceil_{\mathfrak{s}}$ lying in the domain of $f(s)$ is mapped to a contour Γ_f in the $f(s)$ -plane:

[A contour is said to be](#page-9-0)

- − simple if it does not intersect itself and
- − closed [if it starts and ends at the same point](#page-0-0)
- (Γ_s above is simple closed, whereas Γ_f is closed yet not simple).

Mapping points in s-plane

Consider a complex function $f(s)$. For any $s \in \mathbb{C}$ from its domain, $f(s) \in \mathbb{C}$ too. We say that s is mapped by f from the s-plane to the $f(s)$ -plane:

The argument principle

Let

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- − Γ^s be a simple closed contour,
- $f(s)$ be meromorphic (i.e. only poles as singularities) inside and on Γ_{s} ,
- Z_f be the number of zeros of $f(s)$ inside Γ_s ,
- P_f be the number of poles of $f(s)$ inside Γ_s .

Theorem (Cauchy)

If Γ_s passes through neither poles nor zeros of $f(s)$, then Γ_f encircles the origin $Z_f - P_f$ times in the clockwise direction as s traverses Γ_s in the clockwise direction.

The argument principle: example 1

Consider

$$
f(s) = \frac{0.273(-s + 0.2)}{(s + 0.6)(s + 1)(s + 1.3)},
$$

which has $P_f=3$ poles and $Z_f=0$ zeros inside $\Gamma_{\!s}$.

Hence, Γ_f encircles the origin -3 times² in the clockwise direction.

²That is, 3 times in the counterclockwise direction.

The argument principle: example 3

Consider

$$
f(s)=-\frac{0.7(s+1.6)}{(s+0.4)(s+1)(s+2)},
$$

which has $P_f = 2$ poles and $Z_f = 1$ zero inside $\Gamma_{\rm s}$.

³That is, once in the counterclockwise direction.

The argument principle: example 2

Consider

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$$
f(s) = \frac{0.13(s+0.6)(s+1)(s+1.3)}{-s+0.4},
$$

which has $P_f=0$ poles and $Z_f=3$ zeros inside $\Gamma_{\!s}$.

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Hence, Γ_f encircles the origin 3 times in the clockwise direction.

