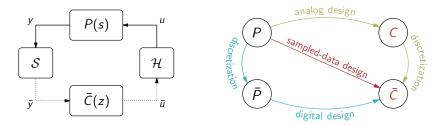
Control Theory (035188) lecture no. 12

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Three approaches to sampled-data control design



1. Digital redesign of analog controllers

(do your favorite analog design first, then discretize the resulting controller)

2. Discrete-time design

(discretize the problem first, then do your favorite discrete design)

3. Direct digital (sampled-data) design

(design discrete-time controller $\overline{C}(z)$ directly for analog specs)

Outline

Analog redesign: Part I

Discrete signals in time and frequency domains

A/D conversion in frequency domain

 D/A conversion in frequency domain

The Sampling Theorem (Whittaker-Kotel'nikov-Shannon)

Outline

Analog redesign: Part I

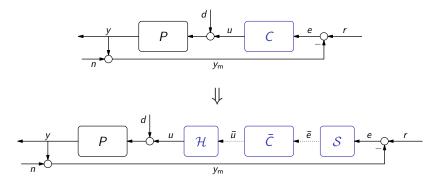
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The redesign problem



Starting point:

"good" analog controller C (designed by whatever method)
 Goal:

 $- \quad \text{find } \bar{C} \text{ such that } \mathcal{H}\bar{C}\mathcal{S} \approx C$

(we consider $S = S_{idl}$, $H = H_{ZOH}$, and periodic sampling with given h > 0).

Discrete transfer functions

Continuous-time systems	Discrete-time systems
Laplace transform	\mathcal{Z} -transform
s is the derivative in the time domain	z is the shift in the time domain
Left-half plane in the <i>s</i> -plane :	· · · · · · · · · · · · · · · · · · ·
j <i>w</i> -axis	Unit circle
Static gain is $G(s) _{s=0} = G(0)$	Static gain is $G(z) _{z=1} = G(1)$
Integral action: pole at $s = 0$	Integral action: pole at $z = 1$

Choice of $\overline{C}(z)$

Philosophy is to

- imitate C(s) in low-frequency and crossover ranges.
- Often based on numerical differentiation rules, like

forward Euler:
$$\dot{x}(ih) \approx \frac{x(ih+h) - x(ih)}{h} \implies s \approx \frac{z-1}{h}$$

backward Euler: $\dot{x}(ih) \approx \frac{x(ih) - x(ih-h)}{h} \implies s \approx \frac{z-1}{hz}$
Tustin¹: $\frac{\dot{x}(ih+h) + \dot{x}(ih)}{2} \approx \frac{x(ih+h) - x(ih)}{h} \implies s \approx \frac{2}{h} \frac{z-1}{z+1}$
making sense if *h* is "small enough."

¹MATLAB: c2d(C,h,'tustin'), where C is a continuous-time system.

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Example

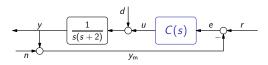
If C(s) = 1/(s+1), then

$$\bar{C}(z) = C(s)|_{s=rac{2}{h}rac{z-1}{z+1}} = rac{1}{2/h\cdot(z-1)/(z+1)+1} = rac{h(z+1)}{(h+1)z+h-1}.$$

¹MATLAB: c2d(C,h,'tustin'), where C is a continuous-time system.

Example: DC motor

A DC motor from Lecture 1, controlled in closed loop



Requirements:

- closed-loop stability (of course)
- zero steady-state error for a step in r
- zero steady-state error for a step in d
- good stability margins
- $-\omega_{c}pprox 2$ [rad/sec]

Design:

- LQG loop shaping, with a PI weight W (like in Lecture 10)

always holds integrator in C(s)

Example: analog design

Weight:

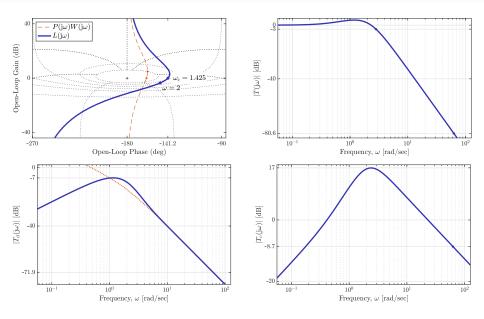
$$W(s) = 5.06 \left(1 + \frac{1}{s}\right)$$

Controller:

$$C(s) = W(s)C_{a}(s) = rac{23.081(s+2.075)(s+0.5346)}{s(s^{2}+6.155s+17.44)}$$

(a pole of $C_a(s)$ cancels the zero of W(s) at s = 1). The actual crossover is $\omega_{\rm c} = 1.4248$ and the closed-loop bandwidth is $\omega_{\rm b} = 2.8155$.

Example: analog design (contd)



Example: controller discretization

Using Tustin, the discretized controllers are

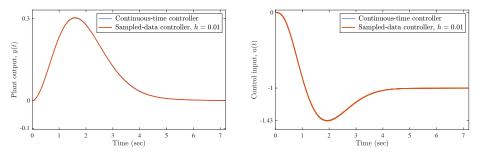
$$h = 0.01: \quad C(z) = \frac{0.11337(z+1)(z-0.9795)(z-0.9947)}{(z-1)(z^2-1.939z+0.9403)}$$

$$h = 0.1: \quad \bar{C}(z) = \frac{0.96777(z+1)(z-0.812)(z-0.9479)}{(z-1)(z^2-1.415z+0.5445)}$$
Both

- preserve integral actions (pole at $s = 0 \rightarrow$ pole at z = 1) which is a general property of the Tustin transformation.

Example: $d(t) = \mathbb{1}(t)$ and n(t) = 0

Responses with h = 0.01:



sampled-data response \approx analog response

 \downarrow adequate sampling rate

Discrete signals

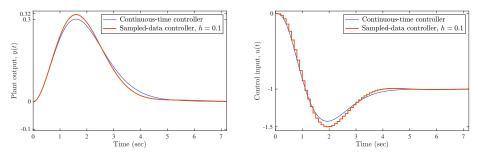
D in frequency do

omain D/A in freque

ency domain The Sampling

Example: $d(t) = \mathbb{1}(t)$ and n(t) = 0

Now the same with h = 0.1:



sampled-data response starts getting worse than analog response $$\Downarrow$

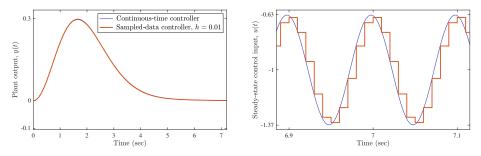
sampling rate starts to become problematic

(further increase of h eventually results in an unstable closed-loop system).

Analog redesign: Part I Discrete signals A/D in frequency domain D/A in frequency domain The Sampling Theorem

Example: $d(t) = \mathbb{1}(t)$ and $n(t) = \sin(20\pi t + 0.1)$

Responses with h = 0.01:



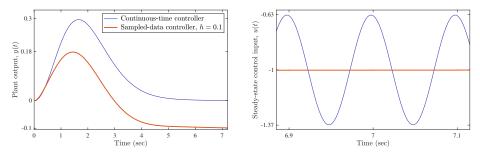
sampled-data response \approx analog response

 \downarrow adequate sampling rate

Analog redesign: Part I Discrete signals A/D in frequency domain D/A in frequency domain The Sampling Theorem

Example: $d(t) = \mathbb{I}(t)$ and $n(t) = \sin(20\pi t + 0.1)$

Now the same with h = 0.1:



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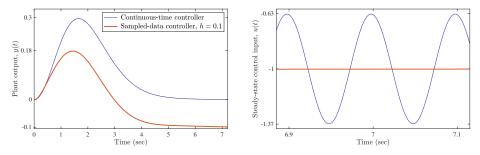
sampled-data response is qualitatively different from analog response

Why? It seems that we lack understanding of what's going on here...

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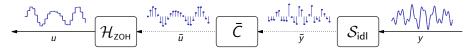
sampled-data response is qualitatively different from analog response

(steady-state error is nonzero, the harmonic of measurement noise disappears)

Why? It seems that we lack understanding of what's going on here ...

Sampled-data controllers

Consider



(dubbed sample-and-hold circuit if $\bar{C} = 1$). Our goal below is to understand the relation between $Y(j\omega)$ and $U(j\omega)$. That might not be easy because

sampled-data controllers are not time invariant

with all consequences of that:

- no convolution representation
- no transfer function / frequency response as multiplication
- harmonic inputs might not remain harmonic at the output

Outline

Analog redesign: Part I

Discrete signals in time and frequency domains

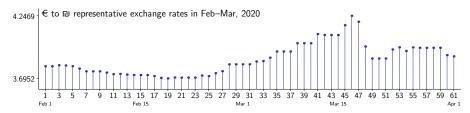
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D/A conversion in frequency domain

The Sampling Theorem (Whittaker-Kotel'nikov-Shannon)

Signals

reflect evolving information:

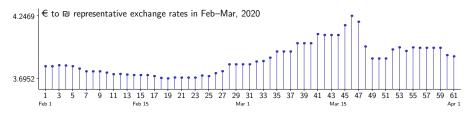


Mathematically, signals are

- functions of independent variables, like time
- discrete signals are functions $\mathbb{Z} \to \mathbb{R}^n$
- denoted as f[t] (square brackets differentiate from analog signals)

Signals

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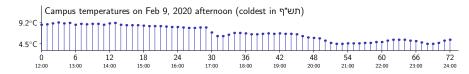


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Examples of discrete signals

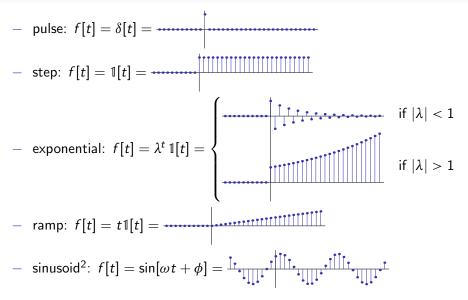
Some are discretized versions of analog signals:



Some are intrinsically discrete:



Basic discrete signals



²Periodic, not necessarily with $T = 2\pi/\omega$, only if $\omega = 2\pi\alpha$ for some $\alpha \in \mathbb{Q}$ (rational).

Energy and power

Energy of signal f[t] is the quantity

$$E_f = \sum_{t=-\infty}^{\infty} |f[t]|^2$$

It can be viewed as a

measure of size of f for a decaying f or f having a finite support

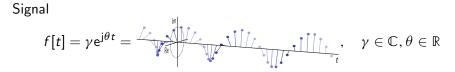
Power of signal f[t] is defined as averaged energy per unit time:

$$P_f = \lim_{M \to \infty} \frac{1}{2M+1} \sum_{t=-M}^{M} |f[t]|^2$$

It can be viewed as a

- measure of size of f for a persistent f

Discrete-time harmonic signals

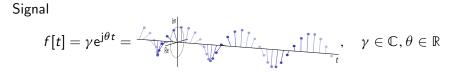


where θ is the frequency, $|\gamma|$ is the amplitude, and $\phi = \arg \gamma$ is the initial phase, is called the discrete harmonic signal. By Euler's formula,

$$\mathsf{Re}(\gamma \mathsf{e}^{\mathsf{j} heta \, t}) = |\gamma| \cos[heta \, t + \phi] \quad ext{and} \quad \mathsf{Im}(\gamma \mathsf{e}^{\mathsf{j} heta \, t}) = |\gamma| \sin[heta \, t + \phi].$$

Hence, the discrete harmonic signal may be thought of as a plain sinusoid.

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Two gualitative deviations from the continuous-time case:

 $-\gamma e^{j\theta t}$ might not be periodic (if $2\pi/\theta$ is irrational);

because

$$e^{j(\theta+2\pi i)t} = e^{j\theta t}e^{j2\pi it} = e^{j\theta t}, \qquad \forall i \in \mathbb{Z}$$

we may only consider $\theta \in [-\pi, \pi]$ and the highest frequency is $|\theta| = \pi$.

Pace of harmonic signals

The difference operator Δ , for which

$$(\Delta f)[t] := f[t+1] - f[t],$$

may be viewed as the discrete counterpart of the derivative. A size of Δf is then a measure of the pace of f.

If
$$f[t] = \gamma e^{j\theta t}$$
, then

$$|f[t+1] - f[t]| = |\gamma e^{j\theta t} (e^{j\theta} - 1)| = |\gamma| \sqrt{2 - 2\cos\theta} = \underbrace{\frac{2|\gamma|}{-\pi}}_{\pi - \theta}$$

Because this is a strictly increasing function of $|\theta| \in [0, \pi]$, we conclude that $-\gamma e^{j\theta_1 t}$ is faster (slower) than $\gamma e^{j\theta_2 t}$ if $|\theta_1| > |\theta_2|$ ($|\theta_1| < |\theta_2|$), provided both θ_1 and θ_2 are in $[-\pi, \pi]$). Thus, the fastest discrete harmonic signal is

$$\gamma e^{\pm j\pi t} = \gamma (-1)^t.$$

nalog redesign: Part I Discrete signals A/D in frequency domain D/A in frequency domain The Sampling Theorem

Discrete-time Fourier transform (DTFT)

Given $f : \mathbb{Z} \to \mathbb{F}^n$, its discrete-time Fourier transform

$$\mathfrak{F}{f} = F(e^{j\theta}) := \sum_{t \in \mathbb{Z}} f[t]e^{-j\theta t},$$

for the angular frequency $\theta \in [-\pi, \pi]$ (in radians per step).

If the range of θ is extended to the whole \mathbb{R} , then $F(e^{j\theta})$ is 2π -periodic as a function of θ , $F(e^{j(\theta+2\pi)}) = F(e^{j\theta})$.

Strictly speaking, \mathfrak{F}_{f} exists as a function of θ only if $-\sum_{t} |f[t]| < \infty$ (or $\mathbb{E}_{t} < \infty_{t}$ if a weaker convergence is used).

Inverse DTFT: $\mathfrak{J}^{-1}{F} = f[t] = \frac{1}{2\pi} \int_{-\pi}^{\pi} F(e^{j\theta}) e^{j\theta t} d\theta.$ nalog redesign: Part I Discrete signals A/D in frequency domain D/A in frequency domain The Sampling Theorem

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DTFT: interpretation

It follows from

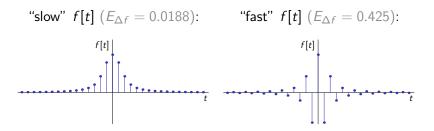
$$f[t] = \frac{1}{2\pi} \int_{-\pi}^{\pi} F(e^{j\theta}) e^{j\theta t} d\theta.$$

that f[t] is a superposition of elementary harmonic signals $e^{j\theta t}$. The signal $- F(e^{j\theta})$ is the frequency-domain representation (or spectrum) of f[t]. $F(e^{j\theta_0})$ guantifies the contribution of $e^{j\theta_0 t}$ to f[t].

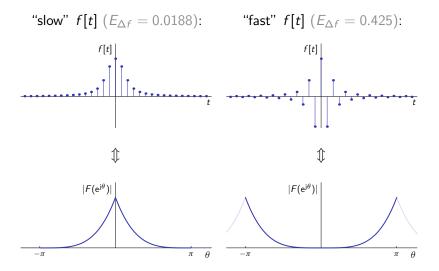
Hence, spectrum offers a

viewpoint on f, where fast and slow components are separated.

DTFT: interpretation (contd)

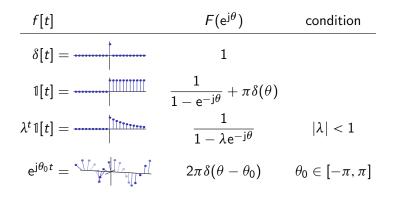


DTFT: interpretation (contd)



DTFTs of some discrete signals

Assuming $\theta \in [-\pi, \pi]$,



Some properties of DTFT (assuming transforms exist)

Linearity: for all constants α_1 and α_2 ,

$$\mathfrak{F}\{\alpha_1f_1+\alpha_2f_2\}=\alpha_1\mathfrak{F}\{f_1\}+\alpha_2\mathfrak{F}\{f_2\},$$

Time shift: if qf[t] := f[t+1], then for every $\tau \in \mathbb{Z}$,

$$\mathfrak{F}\{q^{\tau}f\} = \mathrm{e}^{\mathrm{j} heta au}\mathfrak{F}\{f\}$$

Time reversal: if g[t] = f[-t], then

$$\mathfrak{F}{g}(e^{j\theta}) = \mathfrak{F}{f}(e^{-j\theta}).$$

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Convolution: for all f and g,

$$\mathfrak{F}{f * g} = \mathfrak{F}{f} \mathfrak{F}{g}$$

where $(f * g)[t] := \sum_{s \in \mathbb{Z}} f[t - s]g[s] = \sum_{s \in \mathbb{Z}} f[s]g[t - s]g[s]$

Parseval's theorem

If f[t] is a finite energy signal, then

$$\mathcal{E}_f = rac{1}{2\pi} \int_{-\pi}^{\pi} |\mathcal{F}(\mathrm{e}^{\mathrm{j} heta})|^2 \mathrm{d} heta =: rac{1}{2\pi} \mathcal{E}_F$$

i.e. the energy of f[t] equals that of its DTFT $F(e^{j\theta})$, modulo the factor $1/(2\pi)$, exactly like in the continuous-time case.

Implications:

- $|F(e^{j\theta})|$ shows the contribution of the harmonic $e^{j\theta t}$ to E_f
- reduction any parts of $|F(e^{j\theta})|$ reduces the power of f[t]
- harmonics with highest $|F(e^{j\theta})|$ dominate the behavior of f[t]

Discrete systems in time and frequency domains

Any LTI system y = Gu can be described as

Discrete signals

$$y[t] = (g * u)[t] = \sum_{s \in \mathbb{Z}} g[t-s]u[s] = \sum_{s \in \mathbb{Z}} g[s]u[t-s]$$

(convolution form), where g(t) is the impulse response of G. Hence,

$$Y(e^{j\theta}) = G(e^{j\theta})U(e^{j\theta})$$

where

 $\begin{aligned} &- G(\mathrm{e}^{\mathrm{j}\theta}) = \mathfrak{F}\{g\} \text{ the frequency response of } G\\ &(\text{and } G(\mathrm{e}^{\mathrm{j}\theta}) = G(z)|_{z=\mathrm{e}^{\mathrm{j}\theta}}). \end{aligned}$

$$u[t] = e^{j\theta t} \implies (Gu)[t] = \sum_{s \in \mathbb{Z}} g[s] e^{j\theta(t-s)} = G(e^{j\theta}) e^{j\theta t}$$

at each frequency $\theta \in [-\pi, \pi]$ - $G(e^{j\theta})$ characterizes how the harmonic $e^{j\theta t}$ processed by the system G Discrete systems in time and frequency domains

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- $G(e^{j\theta}) = \mathfrak{F}\{g\}$ the frequency response of G(and $G(e^{j\theta}) = G(z)|_{z=e^{j\theta}}$). Because $u[t] = e^{j\theta t} \implies (Gu)[t] = \sum_{s \in \mathbb{Z}} g[s]e^{j\theta(t-s)} = G(e^{j\theta})e^{j\theta t}$

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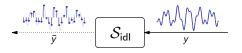
Discrete signals in time and frequency domains

 A/D conversion in frequency domain

D/A conversion in frequency domain

The Sampling Theorem (Whittaker-Kotel'nikov-Shannon)

What do we lose by sampling analog signals?



From the time-domain relation

$$\bar{y}[i] = y(ih)$$

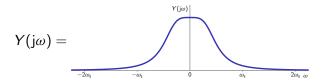
we know that all intersample information about y(t) is lost. But

to what extent is it important (if at all)? _

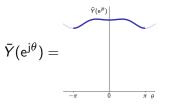
To answer this kind of questions, frequency-domain analysis is indispensable.

Key question

How can we squeeze the spectrum of a continuous-time signal y(t),



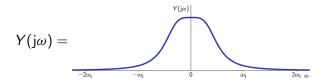
(with $\omega \in \mathbb{R}$) into the spectrum of its sampled version $\bar{y}[i] = y(ih)$,



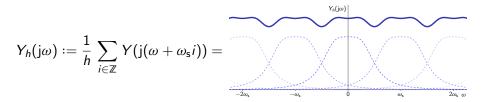
(with $\theta \in [\pi, \pi]$)?

A weird function

Consider an analog signal y(t) with the spectrum $Y(j\omega)$, e.g.

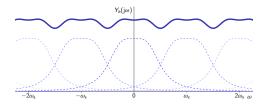


and define, for some h > 0, the function



where $\omega_s := 2\pi/h$ (in rad/sec). Note that the mapping $Y \mapsto Y_h$ is linear.

A weird function: Fourier series



As $Y_h(j\omega)$ is ω_s -periodic, we can bring in its Fourier series expansion

$$Y_h(j\omega) = \sum_{i \in \mathbb{Z}} c_i e^{j\frac{2\pi}{\omega_s}i\omega} = \sum_{i \in \mathbb{Z}} c_i e^{j\omega hi},$$

where Fourier coefficients are calculated as

$$c_i = rac{1}{\omega_{
m s}} \int_{-\omega_{
m s}/2}^{\omega_{
m s}/2} Y_h({
m j}\omega) {
m e}^{-{
m j}\omega\,hi} {
m d}\omega.$$

A weird function: Fourier coefficients

With some extra efforts:

$$\begin{aligned} \mathbf{c}_{i} &= \frac{1}{\omega_{s}} \int_{-\omega_{s}/2}^{\omega_{s}/2} \frac{1}{h} \sum_{k \in \mathbb{Z}} Y(\mathbf{j}(\omega + \omega_{s}k)) e^{-\mathbf{j}\omega h \mathbf{i}} d\omega \\ &= \frac{1}{2\pi} \sum_{k \in \mathbb{Z}} \int_{-\omega_{s}/2}^{\omega_{s}/2} Y(\mathbf{j}(\omega + \omega_{s}k)) e^{-\mathbf{j}(\omega + \omega_{s}k)h \mathbf{i}} d\omega \\ &= \frac{1}{2\pi} \sum_{k \in \mathbb{Z}} \int_{-\omega_{s}/2 + \omega_{s}k}^{\omega_{s}/2 + \omega_{s}k} Y(\mathbf{j}\omega) e^{-\mathbf{j}\omega h \mathbf{i}} d\omega \\ &= \frac{1}{2\pi} \int_{\mathbb{R}} Y(\mathbf{j}\omega) e^{-\mathbf{j}\omega h \mathbf{i}} d\omega \quad (\text{remember, } y(t) = \frac{1}{2\pi} \int_{\mathbb{R}} Y(\mathbf{j}\omega) e^{\mathbf{j}\omega t} d\omega) \\ &= y(-\mathbf{i}h). \end{aligned}$$

A weird function: Fourier series (contd)

Thus, we end up with

$$Y_h(j\omega) = \sum_{i \in \mathbb{Z}} y(-ih) e^{j\omega h i} = \sum_{i \in \mathbb{Z}} y(ih) e^{-j\omega h i}.$$

Compare it with the DTFT of $\bar{y} = S_{idl}y$,

$$ar{Y}(\mathrm{e}^{\mathrm{j} heta}) = \sum_{i\in\mathbb{Z}}ar{y}[i]\mathrm{e}^{-\mathrm{j} heta\,i} = \sum_{i\in\mathbb{Z}}y(ih)\mathrm{e}^{-\mathrm{j} heta\,i}.$$

$$\bar{Y}(e^{j\theta}) = rac{1}{h} \sum_{l \in \mathbb{Z}} Y(\mathfrak{j}(\theta/h + \omega_s l)) =: Y_h(\mathfrak{j}\theta/h)$$

A weird function: Fourier series (contd)

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We can therefore say that

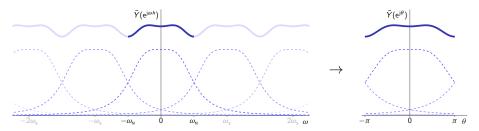
$$Y_h(j\omega) = \frac{1}{h} \sum_{i \in \mathbb{Z}} Y(j(\omega + \omega_s i)), \text{ where } \omega_s = \frac{2\pi}{h} \text{ (the sampling frequency)}$$

is the DTFT of the sampled signal \bar{y} modulo scaling, $\theta = \omega h$, i.e.

$$\bar{Y}(e^{j\theta}) = \frac{1}{h} \sum_{i \in \mathbb{Z}} Y(j(\theta/h + \omega_s i)) =: Y_h(j\theta/h).$$

Spectrum of sampled signal

We thus end up with

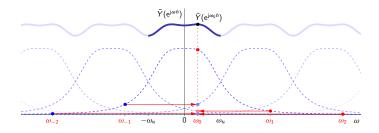


The frequency

$$\omega_{\mathsf{N}} := \frac{\omega_{\mathsf{s}}}{2} = \frac{\pi}{h}$$

is called the Nyquist frequency associated with the sampling period h (it is measured in rad/sec if h is in sec).

Spectrum of sampled signal: aliasing



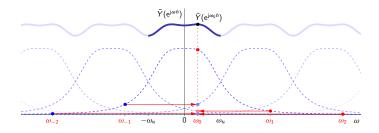
Thus, the spectrum of \bar{y} at each frequency $\theta_0 = \omega_0 h$ is a

− blend of analog frequency responses at $ω_i := ω_0 + ω_s i$, $\forall i \in \mathbb{Z}$. In other words,

- every discrete frequency $\theta_0 \in [-\pi, \pi]$ is an alias of all ω_i , $i \in \mathbb{Z}$. This phenomenon is dubbed aliasing, with respect to the base frequency ω_0 .

Aliasing means information loss, we can no longer tell $Y(j\omega_i)$ from $Y(j\omega_j)$ in their effect on $\overline{Y}(e^{j\theta_0})$ (unless we know their dependencies).

Spectrum of sampled signal: aliasing



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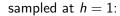
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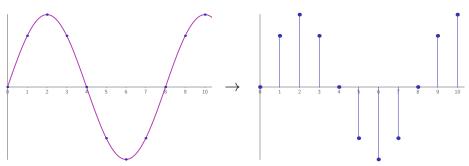
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Aliasing: example

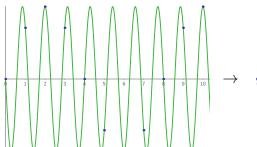
Consider signals $y_1(t) = \sin\left(\frac{\pi}{4}t\right)$



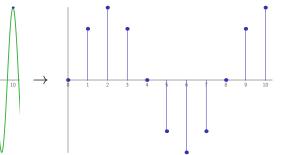


Aliasing: example

Consider signals

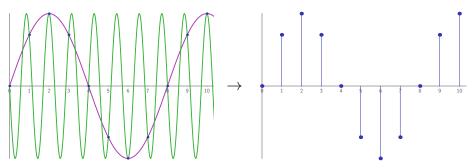


 $y_2(t) = \sin\left(-\frac{7\pi}{4}t\right)$ sampled at h = 1:



Aliasing: example

Consider signals $y_1(t) = \sin\left(\frac{\pi}{4}t\right)$ and $y_2(t) = \sin\left(-\frac{7\pi}{4}t\right)$ sampled at h = 1:



Sampling frequency is $\omega_{\rm s}=2\pi$, so that

- both $\omega_0 = \frac{\pi}{4}$ and $\omega_{-1} = -\frac{7\pi}{4} = \omega_0 - \omega_s$ have aliases at $\theta_0 = \omega_0$ and, consequently, produce the same sampled signal.

Aliasing: non-control examples

Wagon-wheel effect:

(shot with 12 FPS frame rate)

D/A in frequency domain

The Sampling Theorem

Aliasing: non-control examples

Wagon-wheel effect:



(shot with 12 FPS frame rate)

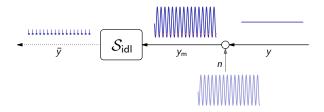
Moiré pattern:



downsampling



Aliasing: control implications

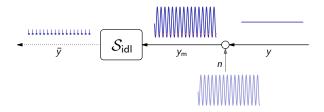


Let y(t) = const be measured via a noisy sensor with $n(t) = \sin(2\omega_N t + \phi)$ (their spectra are well separated). But the sampled measured signal

$$\bar{y}[i] = y(ih) + \sin(\phi)$$

is offset, with no way to separate y from n (cf. Example in the first section).

Aliasing: control implications



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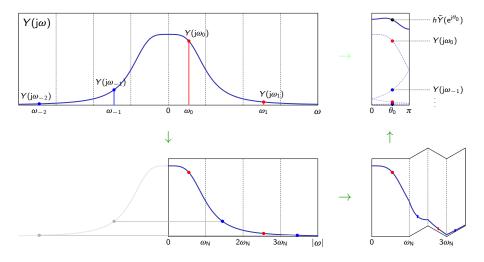
$$\bar{y}[i] = y(ih) + \sin(\phi)$$

is offset, with no way to separate y from n (cf. Example in the first section). Such phenomena might have acute consequences on feedback designs that are hinged upon spectra separation between r(t)/d(t) and n(t). The

- spectrum of sampled n might interweave with those of r/d, confusing the controller. And this cannot be corrected by a digital $\overline{C}(z)$.

Frequency folding

If $Y(j\omega) = Y(-j\omega) \in \mathbb{R}$, $\forall \omega$, the spectrum of its sampled version, $\overline{Y}(e^{j\theta})$, can be constructed also via the following folding procedure:



Instability of the ideal sampler

Let y(t) be a signal with

$$Y(j\omega) = rac{\sqrt{2}}{\sqrt{\omega^2 + 1}}.$$

By Parseval,

$$E_y = rac{1}{2\pi} \int_{\mathbb{R}} rac{2}{\omega^2 + 1} \mathsf{d}\omega = 1,$$

so y is unit-energy (so, bounded) signal. Frequency response of $\bar{y} = S_{idl}y$ is

$$\bar{Y}(e^{j\theta}) = \frac{1}{h} \sum_{i \in \mathbb{Z}} \frac{\sqrt{2}}{\sqrt{(\theta/h + 2\pi/h\,i)^2 + 1}} = \sum_{i \in \mathbb{Z}} \frac{\sqrt{2}}{\sqrt{(\theta + 2\pi\,i)^2 + h^2}} = \infty$$

for every $\theta \in [-\pi, \pi]$.

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for every $\theta \in [-\pi, \pi]$. This means that \bar{y} is unbounded, i.e. that - the ideal sampler S_{idl} is unstable in the L_2 sense

Remark: S_{idl} does produce finite-energy discrete signals from analog inputs, whose spectra decay faster than $1/|\omega|$ at high frequencies.

D/A in frequency domain

The Sampling Theorem

Outline

Analog redesign: Part I

Discrete signals in time and frequency domains

A/D conversion in frequency domain

 D/A conversion in frequency domain

The Sampling Theorem (Whittaker-Kotel'nikov-Shannon)

The impulsive hold



Acts as

$$u(t) = \sum_{i \in \mathbb{Z}} \delta(t - ih) \bar{u}[i]$$

(known as the impulse train).

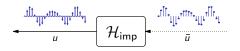
For example,

$$-\mathcal{H}_{ extsf{ZOH}}$$
 corresponds to $F_{\phi}(s)=rac{1- extsf{e}^{-sh}}{s},$

whose impulse response is

(so it is FIR).

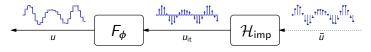
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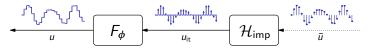
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For example,

$$- \mathcal{H}_{\text{ZOH}} \text{ corresponds to } F_{\phi}(s) = \frac{1 - e^{-sh}}{s},$$

whose impulse response is $f_{\phi}(t) = \mathbb{I}(t) - \mathbb{I}(t-h) = _____{0-h-t}^{1}$ (so it is FIR).

Spectrum of signals reconstructed by \mathcal{H}_{imp}



The Fourier transform of this u(t) is

$$\begin{aligned} \mathcal{U}(\mathsf{j}\omega) &= \int_{-\infty}^{\infty} u(t) \mathrm{e}^{-\mathsf{j}\omega t} \mathrm{d}t = \int_{-\infty}^{\infty} \sum_{i \in \mathbb{Z}} \delta(t - ih) \bar{u}[i] \mathrm{e}^{-\mathsf{j}\omega t} \mathrm{d}t \\ &= \sum_{i \in \mathbb{Z}} \int_{-\infty}^{\infty} \delta(t - ih) \mathrm{e}^{-\mathsf{j}\omega t} \mathrm{d}t \bar{u}[i] = \sum_{i \in \mathbb{Z}} \bar{u}[i] \mathrm{e}^{-\mathsf{j}(\omega h)i} \\ &= \bar{U}(\mathrm{e}^{\mathsf{j}\omega h}) = \bar{U}(\mathrm{e}^{\mathsf{j}\theta})|_{\theta = \omega h}. \end{aligned}$$

Because $U(e^{\mu\omega h})$ is a $(2\pi/h)$ -periodic function of ω ,

 $-\mathcal{H}_{\mathsf{imp}}$ merely clones the spectrum of $ar{u},$

whose frequency θ -axis in $[-\pi,\pi]$ is scaled to fit the ω -axis in $[-\omega_{\rm N},\omega_{\rm N}]$

Spectrum of signals reconstructed by \mathcal{H}_{imp}



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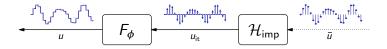
$$\begin{split} U(\mathbf{j}\boldsymbol{\omega}) &= \int_{-\infty}^{\infty} u(t) \mathrm{e}^{-\mathbf{j}\boldsymbol{\omega} t} \mathrm{d}t = \int_{-\infty}^{\infty} \sum_{i \in \mathbb{Z}} \delta(t - ih) \bar{u}[i] \mathrm{e}^{-\mathbf{j}\boldsymbol{\omega} t} \mathrm{d}t \\ &= \sum_{i \in \mathbb{Z}} \int_{-\infty}^{\infty} \delta(t - ih) \mathrm{e}^{-\mathbf{j}\boldsymbol{\omega} t} \mathrm{d}t \bar{u}[i] = \sum_{i \in \mathbb{Z}} \bar{u}[i] \mathrm{e}^{-\mathbf{j}(\boldsymbol{\omega} h)i} \\ &= \bar{U}(\mathrm{e}^{\mathbf{j}\boldsymbol{\omega} h}) = \bar{U}(\mathrm{e}^{\mathbf{j}\boldsymbol{\theta}})|_{\boldsymbol{\theta} = \boldsymbol{\omega} h}. \end{split}$$

Because $\overline{U}(e^{j\omega h})$ is a $(2\pi/h)$ -periodic function of ω ,

 $-\mathcal{H}_{imp}$ merely clones the spectrum of \bar{u} ,

whose frequency θ -axis in $[-\pi, \pi]$ is scaled to fit the ω -axis in $[-\omega_N, \omega_N]$.

Spectrum of signals reconstructed by $\mathcal{H}_{\scriptscriptstyle \mathsf{ZOH}}$



Just in two steps, again:

- 1. apply the analysis above to derive $U_{it}(j\omega)$
- 2. filter u_{it} by the LTI F_{ϕ} to end up with

$$U(j\omega) = F_{\phi}(j\omega)U_{it}(j\omega) = \frac{1 - e^{-j\omega h}}{j\omega}\overline{U}(e^{j\omega h})$$

Note that

$$|F_{\phi}(\mathbf{j}\omega)| = \frac{\int_{2}^{h}}{\int_{2}^{b}} \frac{1}{\omega_{n}} \frac{1}{2\omega_{n}} \frac{1}{\omega_{n}}$$

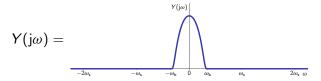
so this F_{ϕ} is a low-pass filter, whose (normalized) bandwidth $\omega_{\rm b} \approx 0.886 \omega_{\rm N}$.

Outline

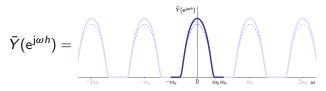
- Analog redesign: Part I
- Discrete signals in time and frequency domains
- A/D conversion in frequency domain
- D/A conversion in frequency domain
- The Sampling Theorem (Whittaker-Kotel'nikov-Shannon)

Spectrum of sampled bandlimited signal

An analog signal y(t) is said to be bandlimited if its spectrum, $Y(j\omega)$, has support in $[-\omega_b, \omega_b]$ for some $\omega_b > 0$ (bandwidth), like



If $\omega_{\mathsf{b}} \leq \omega_{\mathsf{N}}$, shifted $Y(\mathsf{j}(\omega + \omega_{\mathsf{s}}i))$ are mutually non-overlapping, so that



and there is no frequency blending in $\overline{Y}(e^{j\omega h})$, i.e. no information is lost. In fact, $\overline{Y}(e^{j\omega h}) = \frac{1}{h}Y(j\omega)$ for every $\omega \in [-\omega_{\mathbb{N}}, \omega_{\mathbb{N}}]$ and we may expect that y is reconstructable from \overline{y} .

How to reconstruct bandlimited signal

Let y(t) be bandlimited, with $\omega_b \leq \omega_N$. Then $Y(j\omega) = h\bar{Y}(e^{j\omega h})$ and

$$y(t) = \frac{1}{2\pi} \int_{\mathbb{R}} Y(j\omega) e^{j\omega t} d\omega$$

$$= \frac{h}{2\pi} \int_{-\omega_{N}}^{\omega_{N}} \bar{Y}(e^{j\omega h}) e^{j\omega t} d\omega = \frac{h}{2\pi} \int_{-\omega_{N}}^{\omega_{N}} \sum_{i \in \mathbb{Z}} y(ih) e^{-j\omega hi} e^{j\omega t} d\omega$$

$$= \sum_{i \in \mathbb{Z}} y(ih) \frac{1}{2\omega_{N}} \int_{-\omega_{N}}^{\omega_{N}} e^{j\omega(t-ih)} d\omega = \sum_{i \in \mathbb{Z}} y(ih) \frac{1}{2\omega_{N}} \frac{e^{j\omega(t-ih)}}{j(t-ih)} \Big|_{-\omega_{N}}^{\omega_{N}}$$

$$= \sum_{i \in \mathbb{Z}} y(ih) \frac{e^{j\omega_{N}(t-ih)} - e^{-j\omega_{N}(t-ih)}}{2j\omega_{N}(t-ih)} = \sum_{i \in \mathbb{Z}} y(ih) \frac{\sin(\omega_{N}(t-ih))}{\omega_{N}(t-ih)}$$

$$= \sum_{i \in \mathbb{Z}} \operatorname{sinc}_{h}(t-ih)y(ih)$$

where $\operatorname{sinc}_{h}(t) := \frac{\sin(\omega_{N}t)}{\omega_{N}t} = \underbrace{\int_{-\omega_{N}}^{1} e^{j\omega_{N}(t-ih)}}{\sum_{i \in \mathbb{Z}} e^{j\omega_{N}(t-ih)}}$

The Sampling Theorem

Theorem (Whittaker-Kotel'nikov-Shannon)

Let y(t) be analog bandlimited signal with bandwidth ω_b . If $\omega_b \le \omega_N$, y(t) can be perfectly reconstructed from its sampled measurements $\bar{y}[i] = y(ih)$ via the (non-causal) sinc-interpolator

$$y(t) = \sum_{i \in \mathbb{Z}} \operatorname{sinc}_h(t - ih)y(ih).$$

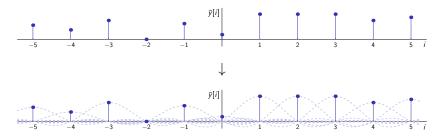
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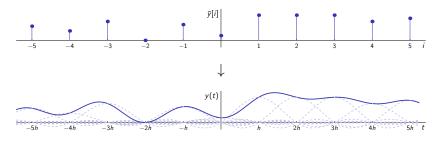
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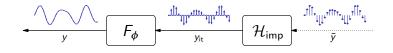


sinc-interpolator in the frequency domain

Readily seen that

$$y(t) = \sum_{i \in \mathbb{Z}} \operatorname{sinc}_h(t - ih)y(ih) = \int_{-\infty}^{\infty} \operatorname{sinc}_h(t - s)y_{\mathrm{it}}(s)\mathrm{d}s$$

where the impulse train $y_{it}(t) = \sum_{i \in \mathbb{Z}} \delta(t - ih) \bar{y}[i]$. Thus, we have



where

$$F_{\phi}(\mathsf{j}\omega) = \mathfrak{F}\{\mathsf{sinc}_h\} = h(\mathfrak{1}(\omega + \omega_{\mathsf{N}}) - \mathfrak{1}(\omega - \omega_{\mathsf{N}})) = \bigcap_{\mathfrak{s} = 0}^{h} \prod_{\omega_{\mathsf{N}} = 0}^{h} \mathbb{F}_{\phi}(\mathsf{j}\omega) = \mathfrak{F}(\mathsf{sinc}_h) = \mathfrak{$$

is the ideal low-pass filter with the bandwidth ω_{N} . This is intuitive (why?).